

Submitting and monitoring batch jobs using Torque & Maui

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Ver 3.3.2



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MPI

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Getting Started

Web Pages

The first thing you should do is look at the <u>IT High Performance Compute Clusters</u> web page for general information about the cluster. You will find a link to a basic user guide and registration form.

Preparing your account for use

Once you get an account you will be asked to set a password. Then you should do a few tasks to set up your account for use.

You need to set up ssh as explained below, the reason for this is to allow inter-process communication on the cluster and it also is needed by TORQUE to copy the error and output files from the compute node to the headnode at the end of the job.

Please run this configuration once you are logged into the system
You need to create an ssh key to allow the cluster to pass files back and forth
Run the command to generate your key:
 ssh-keygen -t rsa
When prompted to enter a password just press return, to work with PBS/Torque it needs to
be a passwordless ssh - this will create a number of files in ~/.ssh/.
Then you need to run
 cat ~/.ssh/id_rsa.pub >> ~/.ssh/authorized_keys
There is sometimes problems created by the permissions on this authorized_keys file. So
check the permissions on ~/.ssh/authorized_keys by running the command:
• Is -I ~/.ssh/
It should show the line (where -rw is the important part):
-rw (some other fields) authorized keys
If it does not run the following command:
 chmod 600 ~/.ssh/authorized keys
_ ,

I think it is also worth setting up mail forwarding (explained below). This means that any emails from the system will be forwarded to an account(s) you specify.

Mail Forwarding Configuration

It is recommended that you create a .forward file to forward mail to your email address - by default Torque sends mail to you when a job starts & finishes. eg. touch ~/.forward echo user@udcf.gla.ac.uk > ~/.forward cat ~/.forward to check Permissions are again important check that the permissions are -rw-r--r-- if not run the command chmod 644 ~/.forward

There are also links to basic instructions on <u>how to use Torque/PBS</u> and <u>running MPI jobs</u>.

Resources available to a job

Headline Specification

- 1020 cores
- 7 GeForce GTX 1080 GPUs
- Up to 16GB RAM per core

The hardware is a mix of:

- 7 Dell PowerEdge 6145 with Quad 16 core AMD Opteron 6376 and 512GB RAM per node
- 2 Avanti SYS-2028GR-TE each with 4 GeForce GTX 1080 GPUs
- 2 Dell R440 with Dual 24 Thread Xeon 4116 and 384GB RAM per node
- 1 Dell R930 with Quad 24 Thread Xeon 4830 and 1.5TB RAM
- 1 Dell R840 with Quad 40 Thread Xeon 6138 and 256GB RAM
- 1 Dell R750 with Dual 16 Core Xeon Gold 6346 and 768GB RAM

The Avanti's, Dell R440's, Dell R930 and R840 have been purchased by research groups/projects and so have additional restrictions on access.

There are a number of resources available to your job, as part of the job submission process a temporary directory is created in /tmp using the \$PBS_JOBID variable. You can refer to it in your scripts by using the path /tmp/\$PBS_JOBID – this gives you some local disk space to use. This area is deleted when your job finishes.

There is your home area \$HOME or ~ which is exported to all the compute nodes and there is /export/scratch/username again exported to all the compute nodes Some research groups have additional space under /export/projects/.

In addition there are the normal tools and libraries available on linux.

Overview of the batch process

You submit a job to the cluster using qsub. The Maui and torque programs will then decide if your job can be run now or if it is to be queued. When the job is run it will be allocated one or more processors on one or more nodes, depending on the resources you have requested.

As your job starts a temporary folder is created on the execution nodes assigned to you at /tmp/\$PBS_JOBID (where \$PBS_JOBID is an environment variable you can reference in your code) . Your job will then run to completion, or until one of the resource limits is reached (typically cput or walltime).

As your job exits the temporary folder is deleted along with all its contents (ie it is up to your job to save its contents back to somewhere accessible). The clean up process will also kill any remaining processes belonging to you on the execution nodes. Two files are then copied back to your home area (in actual fact the directory from which you launched qsub). These files are in the format *jobname.ojobid* and *jobname.ejobid*. (eg STDIN.o17469 and STDIN.e17469) o is for output and e is for error

The output file will have something like

Prologue Args: Job ID: 17469.headnode01.cent.gla.ac.uk User ID: mjm4y Group ID: mjm4y MAchine: comp01

Epilogue Args: Job ID: 17469.headnode01.cent.gla.ac.uk User ID: mjm4y Group ID: mjm4y Job Name: script_name Session ID: 18380 Resource List: neednodes=6:ppn=2,nodes=6:ppn=2,walltime=60:00:00 Resources Used: cput=00:00:00.mem=3676kb.vmem=114680kb.walltime=00:19:32 Queue Name: parallel Account String: Process's killed on comp01 tmp directory removed on comp01 Process's killed on comp02 tmp directory removed on comp02 Process's killed on comp05 tmp directory removed on comp05 Process's killed on comp06 tmp directory removed on comp06 Process's killed on comp07 tmp directory removed on comp07 Process's killed on comp08 tmp directory removed on comp08

The error file should contain any errors that your code produced. It is expected your job will write its output to somewhere you specify. Your home area \$HOME and a scratch directory /export/scratch/username are provided through NFS to all the execution nodes. You may also have further space allocated in the /export/project directory to your research group.

Useful Commands in PBS/TORQUE & Maui

qsub

/usr/local/bin/qsub

This is the main job wrapper in PBS/Torque and you will use this to submit all your jobs, it is worth spending some time looking at the man pages from <u>Adaptive Computing</u>. We will discuss here the most used options -I, -I, -m, -M, -N.

When you use qsub you can pass options in 2 ways – on the command line and within your job script, where appropriate we will use both methods in the examples below.

Queue structure

Before going any further it is important to understand the queue structure and default behaviour. This will then allow you to predict the resource allocation given to your job.

There are currently 10 queues – when you first submit your job it goes into **feed** which is a routing queue. The feed queue then allocates the job to one of the other queue's based on the resources asked for. The other 5 main queues are called **short**, **long**, **verylong**, **parallel**, **and veryparrallel**. In addition there are **3 bioinf-stud** queues and a **gpu** queue. Allocation to a main queue is on the basis of expected cputime (cput) or wall clock time (walltime) and the number of processors you request. (The **bioinf-stud** and **gpu** queues have additional restrictions based on group membership, they are included here for completeness but you can ignore it for now).

The queue your job is allocated to is determined by checking the resources you request against the queues in order (*short, long, verylong, parallel, veryparrallel* and *bioinf-stud).* You job will be run on the first queue that matches your request.

NOTE: the bioinf-stud2 & bioinf-stud3 queues are currently disabled – they are enabled over the summer to facilitate student projects on the Bioinformatics Masters Course.

Queue Name	Max CPU Time	Max Walltime	Min-Max Number of	Max jobs allowed in
			Processors	queue per user
Short	10 hours	2 hours	1-16 procs	175
Long	500 hours	50 hours	1-16 procs	50
Verylong	-	-	1-16 procs	35
Parallel	-	-	17-32 procs	10
Veryparrallel	-	-	17-128 procs	2
Bioinf-stud	-	-	1-4 procs	5
Bioinf-stud2	-	-	5-16 procs	3
Bioinf-stud3	-	-	17-32 procs	1
GPU	-	192 hours	1-4 GPUs	25
biobank	-	-	1-open procs	25
bioinf-verylong	-	-	1-40 procs	25
bioinf-parallel	-	-	17-40 procs	-

If you reach the limit for the number of jobs allowed in the queue your job will remain in *feed* until space becomes available.

The queues also have some defaults – which are applied if that resource is not specified when submitting a job.

Queue Name	Default CPU Time	Default Walltime	Default processors	Max running jobs per user
Short	1 hour	1 hour	1 proc	175
Long	24 hours	24 hours	1 proc	16
Verylong	288 hours	288 hours	1 proc	12
Parallel	-	288 hours	17 procs	4
Veryparrallel	-	288 hours	33 procs	1
Bioinf-stud	1 hour	1 hour	1 proc	5
Bioinf-stud2	1 hour	1 hour	5 procs	3
Bioinf-stud3	1 hour	1 hour	17 procs	1
GPU	-	24 hours	1 GPU	2
biobank	288 hours	288 hours	1 proc	25
bioinf-verylong	288 hours	288 hours	1 proc	10
bioinf-parallel	-	288 hours	17 proc	-

Finally, due to job housekeeping scripts, you are only allowed to have one running job on a physical node at any one time.

Here are some examples to help explain what will happen when you submit a job:-

You submit a job with no request for resources. It will enter the feed queue where it will be routed to the short queue. The short queue will then apply its defaults of cput = 1 hour, walltime = 1 hour and processors =1. The job will then be allocated to a node and run until either the job finishes, OR it reaches 1 hour of cpu time OR it reaches 1 hour of real time.

You submit a job with a request for 2 hours walltime. It will enter the feed queue where it will be routed to the short queue. The short queue will then apply its defaults of cput = 1 hour and processors =1. The job will retain its requested 2 hours walltime. The job will then run until either the job finishes OR it reaches 1 hour of cpu time OR 2 hours of real time.

You submit a job with a request for 3 hours cput. It will enter the feed queue where it will be routed to the long queue. The long queue will then apply its defaults of walltime = 24 hours and processors =1. The job will retain its requested 3 hours cput. The job will then run until either the job finishes OR it reaches 3 hours of cpu time OR 24 hours of real time.

You submit a job with a request for 3 hours cput and 200 hours walltime. It will enter the feed queue where it will be routed to the verylong queue. The verylong queue will then apply its default of processors =1. The job will retain its requested 3 hours cput and 200 hours walltime. The job will then run until either the job finishes OR it reaches 3 hours of cpu time OR 200 hours of real time.

You submit a job with a request for 17 processors and 1 hour cput. It will enter the feed queue where it will be routed to the parallel queue (because you have requested 17 processors) the default walltime will be set to 288 hours so the job will run with an allocation of 17 processors. The job will run until it finishes OR reaches 1 hour cpu time or 288 hours of walltime.

Qsub options

-I

The first option qsub –I will open an interactive shell running on one of the compute nodes – this is most useful if you want to test something or want to compile some piece of software. When you use this you should also consider what resources you need and pass them with the –I option, otherwise your job will go into the short queue and have the associated defaults applied. This shell behaves exactly as any other shell and can be used as such – if you requested multiple nodes then it will run on the first node in the list (the one with the lowest number) and by default all your jobs will run on this node but you can access the other processors as long as your software is aware of mpi more on this in the mpi section later)

Some examples

qsub –I

This will open an interactive shell on 1 node with the default resource allocation of the short queue

qsub -I -I cput=01:30:00, walltime=02:00:00, nodes=2:ppn=2

This will open an interactive shell on a node and allocate it the resources of 1hr 30 minutes cputime, 2 hours walltime and 2 nodes each with 2 processors. Using qsub –I in a script makes no real sense

-l

The –I option is to allow you to request specific resources from the cluster that override the defaults. A full list of the options you can request are detailed from <u>Adaptive Computing</u>. The most common resources requested are cput, walltime and nodes. We will describe them in turn.

cput is the amount of processor time you would like to request as opposed to **walltime** which is the actual clock time your job will take. **Nodes** is the number of processors you need, there are a number of ways of describing this, lets say that you need 8 processors – you can say nodes=8 this will return you 8 processors on between 1 and 8 physical compute nodes– now you probably want to run your job on one physical machine so you can say instead nodes=1:ppn=8 – this says you need 1 node with 8 processors free, this will give you access to 8 processors on one physical node. So some examples:-

qsub -l cput=01:30:00, walltime=02:00:00 script.sh

your job script.sh is submitted to the cluster and allocated to one node with a cputime of 1:30 hours and walltime of 2 hours

qsub -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2 script.sh

as before but your job is allocated two processors on a particular node.

Now to put these options in a script you would do the following

Run qsub script.sh

The script script.sh would start with the qsub options

#!/bin/sh
#PBS -1 cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2
/path/to/programme_to_run

You can also set any environment variables you need within the script.

There are additional node labels we have set in our cluster to allow you to select particular nodes:- one set for RAM giving the number of GB of ram per processing core

twogpc eightgpc sixteengpc

and another for the OS

centos7 oracle9

these can be requested by adding them to the nodes section of the command line or script ie:-

-I nodes=1:ppn=2:eightgpc

Which will allocate 2 processors on one of the nodes with 8 GB of RAM per processor.

-M & -m

The next two options –m and –M are to do with mailing job status reports –m asks for an email to be sent to the user that submits the job you give in one or more of three options, those options are b to be mailed when a job begins execution, e to be mailed when a job completes execution and a to be mailed if a job is aborted. The –M option is to allow you to override the default email address that the programme sends to. (Assume jobs have been submitted by mjm4y)

qsub -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2 -m e script.sh

In this case you will be emailed to your user account on the cluster when the job finishes. The email will go to the user who submitted the job – ie mjm4y@headnode01.cent.gla.ac.uk

gsub -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2 -m be script.sh

In this case you will be mailed when the job starts as well

qsub -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2 -m abe script.sh

In this case you will also get a mail if the job is aborted.

qsub -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2 -m abe -M mjm4y@udcf.gla.ac.uk script.sh

In this final case, note that the email will be sent to mjm4y@udcf.gla.ac.uk rather than the default mjm4y@headnode01.cent.gla.ac.uk.

To put these options in a script we would amend the script above to the following

#!/bin/sh
#PBS -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk
/path/to/programme_to_run

The final option I want to discuss briefly is -N this will give your job a name, which will then be used by PBS

qsub -l cput=01:30:00, walltime=02:00:00 -N my_job script.sh

You job will be submitted to the cluster and will be referred to by the name my_job in the qstat output and the output and error files.

This can be put in a script as before

#!/bin/sh
#PBS -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2
#PBS -N my_job
/path/to/programme_to_run

Jobs will by default run in the directory from which it is launched. It is best therefore to give full paths to all executables and files within your job script rather than use relative paths.

There are a number of other options you may wish to look at (see the man page from <u>Adaptive Computing</u>) for example –o and –e allows you to redirect output (by default the output and error files will be written to the directory you launch qsub from).

Useful Commands in PBS/TORQUE & Maui

qstat

/usr/local/bin/qstat

This gives the status of the work queue.

There are a number of possible options you can pass to this command which determines what the output is.

qstat on its own gives the output below – Time Use is cput used to date. S is the status of the job where Q is queued, R is running, E is exiting and C is completed.

[root@headnode04 export]# Job ID	qstat Name	User	Time Use S	Queue
			1776.02.	
245017.11ead110de03	SUBIO_G09.New	gibzy mg208g	1739.05	R Verylong R verylong
245070.headnode03	SUBIO_GOD.new	ma200c	1022.05.	R verylong
245079. neadnode03	SUB20_G09.new	mg208c	1926.46	R verylong
245164 headnode03	SUB2_G09.new	afb2v	1547.39.	R verylong
245172 headnode03	SUB20 G09 new	afb2y	1466:26:	R vervlong
245176 headnode03	SUB3 G09 new	afb2v	1019:17:	R vervlong
245177, headnode03	SUB41 G09 new	afb2v	975:43:3	R vervlong
245204.headnode03	SUB8 G09.new	ms208c	1193:56:	R vervlong
245205.headnode03	SUB G09.new	ms208c	1157:09:	R vervlong
245206.headnode03	SUB33 G09.new	ms208c	1081:30:	R verylong
245351.headnode03	SUB38 G09.new	ms208c	293:49:2	R verylong
245352.headnode03	SUB5_G09.new	ms208c	293:57:1	R verylong
245358.headnode03	SUB7_G09.new	ms208c	225:48:3	R verylong
245370.headnode03	SUB1_G09.new	11071840	1040:47:	R verylong
245435.headnode03	SUB_G09.new	gfb2y	260:11:4	R verylong
245442.headnode03	SUB39_G09.new	ms208c	109:20:3	R verylong
245445.headnode03	SUB9_G09.new	ms208c	103:36:2	R verylong
245446.headnode03	SUB4_G09.new	gfb2y	218:19:1	R verylong
245463.headnode03	SUB28_G09.new	ms208c	41:51:14	R verylong
245464.headnode03	SUB32_G09.new	ms208c	0	Q verylong
245465.headnode03	SUB14_G09.new	ms208c	0	Q verylong
245466.headnode03	SUB23_G09.new	ms208c	0	Q verylong
245467.headnode03	SUB30_G09.new	ms208c	0	Q verylong
245486.headnode03	SUB1_G09.new	1002159f	953:47:5	R verylong
245531.headnode03	SUB25_G09.new	ms208c	0	Q verylong
245589.headnode03	SUB21_G09.new	ms208c	0	Q verylong
245740.headnode03	SUB23_G09.new	gfb2y	41:14:51	R verylong
245752.headnode03	SUB2_G09.new	gfb2y	38:30:03	R verylong
245755.headnode03	SUB32_G09.new	gfb2y	34:38:15	R verylong
245758.headnode03	SUB38_G09.new	gfb2y	33:52:04	R verylong
245759.headnode03	SUB25_G09.new	gfb2y	31:20:48	R verylong
245828.headnode03	SUB9_G09.new	gfb2y	0	Q verylong

Passing the –a option to qstat gives more information. SessID is the process pid on the execution node, note this is not recorded for mpi jobs, NDS is the number of nodes requested and TSK is the number of processors Req'd Time & Elap Time refer to CPU time. (Note for jobs running on more than one node the Sess ID is given as 0)

[root@headnode04 export]# qstat -a

headnode03.cent.gla.ac.uk:

neadnodeU3.cent.gla.ac.	uk:						D	D 11		-1
T-h TD		0	T - less - m -	Geneto	NDC	mov	ked a	Red . a	~	Elap
JOD ID	Username	Queue	Jobrianie	Sessid	NDS	ISK	Memory	lime	5	TTUE
245017 headnode03 cent	afb2v	vervlong	SUP10 C09 new	8508	1			3000.00.0	- D	1776.02.1
245017. headnode03.cent	grbzy mc208c	verylong	SUBIO_GO9.new	10009	1	0		3000.00.0	D	1720.05.2
245070 headnode03 cent	mg208c	verylong	SUBIO_GOD.new	0168	1	0		3000.00.0	D	1032.05.2
245089 headnode03 cent	mg208c	verylong	SUB20_G09.new	10190	1	8		3000:00:0	D.	1926:46:4
245164 headnode03 cent	afb2v	verylong	SUB45 CO9 now	10760	1	9		3000.00.0	D	1547.30.2
245172 headnode03 cent	gibzy afb2y	verylong	SUB20 G09 new	33090	1	8		3000:00:0	D.	1466:26:4
245176 headnode03 cent	afb2y	vervlong	SUB3 G09 new	57535	1	8		3000:00:0	Ð	1019:17:1
245177 headnode03 cent	afb2y	vervlong	SUB41 G09 new	8962	1	8		3000:00:0	Ð	975:43:31
245204 headnode03 cent	ms208c	vervlong	SUB8 G09 new	51805	1	8		3000:00:0	R	1193:56:3
245205 headnode03 cent	ms208c	vervlong	SUB G09 new	45770	1	8		3000:00:0	R	1157:09:5
245206, headnode03, cent	ms208c	vervlong	SUB33 G09.new	58638	1	8		3000:00:0	R	1081:30:1
245351.headnode03.cent	ms208c	vervlong	SUB38 G09.new	30180	1	8		3000:00:0	R	293:58:42
245352.headnode03.cent	ms208c	vervlong	SUB5 G09.new	27263	1	8		3000:00:0	R	293:57:19
245358.headnode03.cent	ms208c	vervlong	SUB7 G09.new	43759	1	8		3000:00:0	R	225:48:39
245370.headnode03.cent	11071840	vervlong	SUB1 G09.new	59552	1	8		3000:00:0	R	1040:47:4
245435.headnode03.cent	qfb2y	verylong	SUB G09.new	27488	1	8		3000:00:0	R	260:11:46
245442.headnode03.cent	ms208c	verylong	SUB39 G09.new	9191	1	8		3000:00:0	R	109:20:39
245445.headnode03.cent	ms208c	verylong	SUB9_G09.new	55255	1	8		3000:00:0	R	103:42:25
245446.headnode03.cent	qfb2y	verylong	SUB4 G09.new	51079	1	8		3000:00:0	R	218:19:15
245463.headnode03.cent	ms208c	verylong	SUB28_G09.new	30234	1	8		3000:00:0	R	41:51:14
245464.headnode03.cent	ms208c	verylong	SUB32_G09.new		1	8		3000:00:0	Q	
245465.headnode03.cent	ms208c	verylong	SUB14_G09.new		1	8		3000:00:0	Q	
245466.headnode03.cent	ms208c	verylong	SUB23_G09.new		1	8		3000:00:0	Q	
245467.headnode03.cent	ms208c	verylong	SUB30_G09.new		1	8		3000:00:0	Q	
245486.headnode03.cent	1002159f	verylong	SUB1_G09.new	2989	1	8		3000:00:0	R	953:47:54
245531.headnode03.cent	ms208c	verylong	SUB25_G09.new		1	8		3000:00:0	Q	
245589.headnode03.cent	ms208c	verylong	SUB21_G09.new		1	8		3000:00:0	Q	
245740.headnode03.cent	gfb2y	verylong	SUB23_G09.new	57724	1	8		3000:00:0	R	41:14:51
245752.headnode03.cent	gfb2y	verylong	SUB2_G09.new	30469	1	8		3000:00:0	R	38:40:50
245755.headnode03.cent	gfb2y	verylong	SUB32_G09.new	23118	1	8		3000:00:0	R	34:38:15
245758.headnode03.cent	gfb2y	verylong	SUB38_G09.new	12564	1	8		3000:00:0	R	34:00:35
245759.headnode03.cent	gfb2y	verylong	SUB25_G09.new	3754	1	8		3000:00:0	R	31:28:09
245828.headnode03.cent	gfb2y	verylong	SUB9_G09.new		1	8		3000:00:0	Q	

You can also request only idle jobs with qstat -i

[root@headnode04 export]# qstat -i

headnode03.cent.gla.ac.uk:

neaunoueus.cent.gra.ac.	un									
							Req'd	Req'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	S	Time
245464.headnode03.cent	ms208c	verylong	SUB32_G09.new		1	8		3000:00:0	Q	
245465.headnode03.cent	ms208c	verylong	SUB14_G09.new		1	8		3000:00:0	Q	
245466.headnode03.cent	ms208c	verylong	SUB23_G09.new		1	8		3000:00:0	Q	
245467.headnode03.cent	ms208c	verylong	SUB30_G09.new		1	8		3000:00:0	Q	
245531.headnode03.cent	ms208c	verylong	SUB25_G09.new		1	8		3000:00:0	Q	
245589.headnode03.cent	ms208c	verylong	SUB21_G09.new		1	8		3000:00:0	Q	
245828.headnode03.cent	gfb2y	verylong	SUB9_G09.new		1	8		3000:00:0	Q	
245831.headnode03.cent	ms208c	verylong	SUB24_G09.new		1	8		3000:00:0	Q	

or running jobs with qstat -r

[root@headnode04 export]# qstat -r

headnode03.cent.gla.ac.uk:

neuanoueus.cene.gra.uo.	un ·						Rea'd	Rea'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	s	Time
									-	
245017.headnode03.cent	gfb2y	verylong	SUB10_G09.new	8598	1	8		3000:00:0	R	1776:55:2
245070.headnode03.cent	ms208c	verylong	SUB10_G09.new	10008	1	8		3000:00:0	R	1739:59:1
245079.headnode03.cent	ms208c	verylong	SUB20_G09.new	9468	1	8		3000:00:0	R	1933:05:2
245089.headnode03.cent	ms208c	verylong	SUB2_G09.new	10190	1	8		3000:00:0	R	1927:46:4
245164.headnode03.cent	gfb2y	verylong	SUB45_G09.new	18769	1	8		3000:00:0	R	1548:39:1
245172.headnode03.cent	gfb2y	verylong	SUB20_G09.new	33090	1	8		3000:00:0	R	1467:25:3
245176.headnode03.cent	gfb2y	verylong	SUB3_G09.new	57535	1	8		3000:00:0	R	1020:17:1
245177.headnode03.cent	gfb2y	verylong	SUB41_G09.new	8962	1	8		3000:00:0	R	976:43:28
245204.headnode03.cent	ms208c	verylong	SUB8_G09.new	51805	1	8		3000:00:0	R	1194:56:2
245205.headnode03.cent	ms208c	verylong	SUB_G09.new	45770	1	8		3000:00:0	R	1158:09:1
245206.headnode03.cent	ms208c	verylong	SUB33_G09.new	58638	1	8		3000:00:0	R	1082:30:1
245351.headnode03.cent	ms208c	verylong	SUB38_G09.new	30180	1	8		3000:00:0	R	294:54:54
245352.headnode03.cent	ms208c	verylong	SUB5_G09.new	27263	1	8		3000:00:0	R	294:55:00
245358.headnode03.cent	ms208c	verylong	SUB7_G09.new	43759	1	8		3000:00:0	R	226:48:03
245370.headnode03.cent	1107184o	verylong	SUB1_G09.new	59552	1	8		3000:00:0	R	1041:42:5
245435.headnode03.cent	gfb2y	verylong	SUB_G09.new	27488	1	8		3000:00:0	R	261:11:45
245442.headnode03.cent	ms208c	verylong	SUB39_G09.new	9191	1	8		3000:00:0	R	110:20:37
245445.headnode03.cent	ms208c	verylong	SUB9_G09.new	55255	1	8		3000:00:0	R	104:42:21
245446.headnode03.cent	gfb2y	verylong	SUB4_G09.new	51079	1	8		3000:00:0	R	219:16:18
245463.headnode03.cent	ms208c	verylong	SUB28_G09.new	30234	1	8		3000:00:0	R	42:51:12
245486.headnode03.cent	1002159f	verylong	SUB1_G09.new	2989	1	8		3000:00:0	R	954:47:53
245740.headnode03.cent	gfb2y	verylong	SUB23_G09.new	57724	1	8		3000:00:0	R	42:08:50
245752.headnode03.cent	gfb2y	verylong	SUB2_G09.new	30469	1	8		3000:00:0	R	39:36:02

Passing the –n option gives further information as to the nodes the jobs are executing on. Torque notionally allocates jobs to each processor – the second line of each job tells you the nodes the job is running on.

[root@headnode04 export]# qstat -n

headnode03.cent.gla.ac.uk:

Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time S	Elap Time
245017.headnode03.cent	gfb2y	verylong	SUB10_G09.new	8598	1	8		3000:00:0 F	1777:06:5
245070.headnode03.cent node072+node072+node	ms208c 072+node072+	verylong	SUB10_G09.new	10008	1	8		3000:00:0 F	1740:10:0
245079.headnode03.cent node065+node065+node	ms208c	verylong	SUB20_G09.new	9468	1	8		3000:00:0 F	1933:17:2
245089.headnode03.cent node068+node068+node	ms208c 068+node068+	verylong node068+n	SUB2_G09.new	10190 0de068	1	8		3000:00:0 F	1927:58:4
245164.headnode03.cent node027+node027+node	gfb2y 027+node027+	verylong node027+n	SUB45_G09.new ode027+node027+nd	18769 ode027	1	8		3000:00:0 F	1548:53:5
245172.headnode03.cent node069+node069+node	gfb2y 069+node069+	verylong node069+n	SUB20_G09.new ode069+node069+nd	33090 ode069	1	8		3000:00:0 F	1467:42:2
245176.headnode03.cent node065+node065+node	gfb2y 065+node065+	verylong node065+n	SUB3_G09.new ode065+node065+no	57535 ode065	1	8		3000:00:0 F	1020:29:1
245177.headnode03.cent node071+node071+node	gfb2y 071+node071+	verylong node071+n	SUB41_G09.new ode071+node071+nd	8962 0de071	1	8		3000:00:0 F	977:00:47
245204.headnode03.cent node070+node070+node	ms208c 070+node070+	verylong node070+n	SUB8_G09.new ode070+node070+no	51805 ode070	1	8		3000:00:0 F	1195:11:0
245205.headnode03.cent node063+node063+node	ms208c 063+node063+	verylong node063+n	SUB_G09.new ode063+node063+no	45770 ode063	1	8		3000:00:0 F	1158:21:1
245206.headnode03.cent node067+node067+node	ms208c 067+node067+	verylong node067+n	SUB33_G09.new ode067+node067+no	58638 ode067	1	8		3000:00:0 F	2 1082:46:5
245351.headnode03.cent node032+node032+node	ms208c 032+node032+	verylong node032+n	ode032+node032+no	30180 ode032	1	8		3000:00:0 F	295:04:19
245352.headnode03.cent node031+node031+node	ms208c 031+node031+:	verylong node031+n	ode031+node031+no	27263 ode031	1	8		3000:00:0 F	295:08:40
node069+node03.cent 245370 headnode03 cent	069+node069+	node069+n	ode069+node069+no	43759 ode069	1	0		3000.00.0	1041.57.5
node072+node03.cent 245435_headnode03_cent	072+node072+:	node072+n	ode072+node072+no	ode072	1	8		3000:00:0	261:23:44
node063+node063+node 245442 headnode03 cent	063+node063+:	node063+n	ode063+node063+no	ode063 9191	- 1	8		3000:00:0	110:37:57
node071+node071+node 245445.headnode03.cent	071+node071+ ms208c	node071+n vervlong	ode071+node071+no SUB9 G09.new	ode071 55255	1	8		3000:00:0 F	104:48:20
node066+node066+node 245446.headnode03.cent	066+node066+ qfb2y	node066+n verylong	ode066+node066+no SUB4 G09.new	ode066 51079	1	8		3000:00:0 F	219:31:12
node062+node062+node 245463.headnode03.cent	062+node062+: ms208c	node062+n verylong	ode062+node062+no SUB28_G09.new	ode062 30234	1	8		3000:00:0 F	43:03:11
node064+node064+node 245464.headnode03.cent	064+node064+ ms208c	node064+n verylong	ode064+node064+no SUB32_G09.new	ode064 	1	8		3000:00:0 0	2
 245465.headnode03.cent	ms208c	verylong	SUB14_G09.new		1	8		3000:00:0 0	2
 245466.headnode03.cent	ms208c	verylong	SUB23_G09.new		1	8		3000:00:0 ç	
 245467.headnode03.cent	ms208c	verylong	SUB30_G09.new		1	8		3000:00:0 ç	2
245486.headnode03.cent	1002159f	verylong	SUB1_G09.new	2989	1	8		3000:00:0 F	954:59:52
245531.headnode03.cent	ms208c	verylong	SUB25_G09.new		1	8		3000:00:0 ç	2
245589.headnode03.cent	ms208c	verylong	SUB21_G09.new		1	8		3000:00:0 0	2
245740.headnode03.cent node066+node066+node	gfb2y 066+node066+	verylong node066+n	SUB23_G09.new ode066+node066+nd	57724 ode066	1	8		3000:00:0 F	42:26:49
245752.headnode03.cent node064+node064+node	gfb2y 064+node064+	verylong node064+n	SUB2_G09.new ode064+node064+nd	30469 ode064	1	8		3000:00:0 F	39:46:50
245755.headnode03.cent node067+node067+node	gfb2y 067+node067+	verylong node067+n	SUB32_G09.new ode067+node067+no	23118 ode067	1	8		3000:00:0 F	35:50:14
245758.headnode03.cent node070+node070+node	gfb2y 070+node070+	verylong node070+n	SUB38_G09.new ode070+node070+no	12564 ode070	1	8		3000:00:0 F	35:05:33
245759.headnode03.cent node068+node068+node	gfb2y 068+node068+	verylong node068+n	SUB25_G09.new ode068+node068+no	3754 ode068	1	8		3000:00:0 F	32:34:08
245828.headnode03.cent	gfb2y	verylong	SUB9_G09.new		1	8		3000:00:0 Ç	2

-

The next option I want to look at is the -f option (full) -I have chosen to give it a job number in the example below to limit the output, qstat -f on its own will give the information for every job in the queue - things to note here are the resources requested (Resource_List.*) and the resources used so far (resources_used.*)

Also the variable list & path lists can be useful in problem solving

```
[root@headnode04 export]# qstat -f 246074
Job Id: 246074.headnode03.cent.gla.ac.uk
    Job Name = test2.sh
    Job_Owner = mjm4y@headnode04.cent.gla.ac.uk
    resources_used.cput = 00:00:00
   resources_used.mem = 4656kb
   resources_used.vmem = 251176kb
    resources_used.walltime = 00:07:07
    job_state = R
    queue = short
    server = headnode03.cent.gla.ac.uk
    Checkpoint = u
    ctime = Mon Dec 1 14:58:46 2014
   Error_Path = headnode04.cent.gla.ac.uk:/export/home/mjm4y/test2.sh.e246074
    exec_host = node058.hpc.gla.ac.uk/0+node058.hpc.gla.ac.uk/1+node057.hpc.gl
       a.ac.uk/0+node057.hpc.gla.ac.uk/1
    exec_port = 15003+15003+15003+15003
   Hold_Types = n
    Join Path = n
    Keep_Files = n
   Mail_Points = a
   mtime = Mon Dec 1 14:59:38 2014
   Output_Path = headnode04.cent.gla.ac.uk:/export/home/mjm4y/test2.sh.o24607
       4
   Priority = 0
    qtime = Mon Dec 1 14:58:46 2014
    Rerunable = True
    Resource_List.cput = 01:00:00
    Resource_List.neednodes = 2:ppn=2
    Resource_List.nodect = 2
   Resource_List.nodes = 2:ppn=2
   Resource_List.walltime = 01:00:00
    session_id = 8861
    substate = 42
    Variable_List = PBS_O_QUEUE=feed, PBS_O_HOME=/export/home/mjm4y,
       PBS_O_LOGNAME=mjm4y,
       PBS_0_PATH=/usr/kerberos/bin:/opt/PBS/bin:/usr/local/bin:/bin:/usr/bi
        n,PBS_O_MAIL=/var/spool/mail/mjm4y,PBS_O_SHELL=/bin/bash,
        PBS_O_LANG=en_US.UTF-8,PBS_O_WORKDIR=/export/home/mjm4y,
        PBS_O_HOST=headnode03.cent.gla.ac.uk,
       PBS_0_SERVER=headnode03.cent.gla.ac.uk
    euser = mjm4y
    egroup = users
   hashname = 246074.headnode03.cent.gla.ac.uk
    queue_rank = 2136
    queue_type = E
    etime = Mon Dec 1 14:58:46 2014
    submit_args = -1 nodes=2:ppn=2 test2.sh
   start_time = Mon Dec 1 14:58:48 2014
   Walltime.Remaining = 3120
    start_count = 1
    fault_tolerant = False
    job_radix = 0
    submit host = headnode04.cent.gla.ac.uk
```

[root@headnode04 export]#

The options –a, –i, -n and –r can be combined with –u username to see only one users jobs

[root@headnode04 export]# qstat -n -u mjm4y

headnode03.cent.gla.ac.	uk:									
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	S	Elap Time
									-	
246074.headnode03.cent node058+node058+node	mjm4y 057+node057	short	test2.sh	8861	2	4		01:00:00	R	00:00:00
[root@headnode04 export]#									

There are a few more options which give useful summary information.

The –q option gives a readout detailing the queues on the system. Of note here are the current maximum cpu time(CPU Time)and maximum walltime (Walltime) for each queue. It also gives the number of jobs running (Run) and waiting (Que) in each queue. The Lm column should show the maximum number of running jobs, however it only shows the first 2 digits so the 1000 maximum running jobs for the short queue shows as 12 on this.

Another summary option is –Q. Max is maximum number of running jobs, Tot is the number currently running Ena & Str is enabled and started, should always be yes or there is a problem somewhere. Then the next columns represent the various possible states of jobs Que is waiting in the queue, Run is currently running, Hld is job held for some reason, Wat is the job waiting for something to happen before it can proceed, Trn is job transiting and Ext is job exiting.

[root@headnode04	export]	# qsta	t −Q									
Queue	Max	Tot	Ena	Str	Que	Run	Hld	Wat	Trn	Ext	Т	Cpt
											-	
ottomsc	100	0	yes	yes	0	0	0	0	0	0	Е	0
bioinf-stud2	10	0	yes	yes	0	0	0	0	0	0	Е	0
biobank	96	0	yes	yes	0	0	0	0	0	0	Е	0
bioinf-stud	40	0	yes	yes	0	0	0	0	0	0	Е	0
long	125	16	yes	yes	1	13	0	0	0	0	Е	2
veryparrallel	4	0	yes	yes	0	0	0	0	0	0	Е	0
bioinf-stud3	4	0	yes	yes	0	0	0	0	0	0	Е	0
verylong	120	46	yes	yes	28	15	0	0	0	0	Е	3
gpu	7	0	yes	yes	0	0	0	0	0	0	Е	0
parallel	17	1	yes	yes	1	0	0	0	0	0	Е	0
feed	0	941	yes	yes	24	0	917	0	0	0	R	0
short	1000	1	yes	yes	1	0	0	0	0	0	Е	0
bioinf-verylong	96	4	yes	yes	0	4	0	0	0	0	Е	0
bioinf-parallel	5	0	yes	yes	0	0	0	0	0	0	Е	0
[root@headnode04	export]	#										

The final option I want to discuss just now is the –Qf option which gives a verbose description of each queue. The additional information this gives is the additional properties currently assigned to each queue – resources_max – the maximum possible for a job running on that queue, resourses_default – the resources assigned to a job entering that queue unless something different has been requested. – resources_min – the minimum resources request needed before a job will be assigned to this queue (if a particular resource is not specified at submit time then the minimum check is not applied).

```
[root@headnode04 export]# gstat -Qf
Oueue: ottomsc
    queue_type = Execution
   max_queuable = 200
   max_user_queuable = 3
    total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
      lete:0
   max running = 100
   resources_max.cput = 50:00:00
    resources_max.procct = 4
    resources_max.walltime = 24:00:00
   resources_min.procct = 1
   resources_default.cput = 01:00:00
   resources_default.procct = 1
   resources_default.walltime = 01:00:00
    acl_group_enable = True
   acl_groups = ottomsc
    acl_group_sloppy = True
   mtime = 1715596153
   enabled = True
   started = True
Queue: bioinf-stud2
    queue_type = Execution
   max_queuable = 20
   max_user_queuable = 3
   total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max running = 10
   resources_max.procct = 16
    resources_min.procct = 5
   resources_default.cput = 01:00:00
   resources_default.procct = 5
   resources_default.walltime = 01:00:00
    acl_group_enable = True
    acl_groups = bioinf-stud
    acl_group_sloppy = True
   mtime = 1715596153
   enabled = True
    started = True
Oueue: biobank
    queue type = Execution
    max_queuable = 100
   max_user_queuable = 25
    total_jobs = 0
   state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 96
   resources_min.cput = 24:00:01
   resources_min.walltime = 24:00:01
   resources_default.cput = 288:00:00
    resources_default.procct = 1
    resources_default.walltime = 288:00:00
    acl_group_enable = True
    acl_groups = biobank
    acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.mem = 0b
   resources_assigned.nodect = 0
    enabled = True
    started = True
```

```
Queue: bioinf-stud
    queue_type = Execution
   max_queuable = 100
   max_user_queuable = 5
    total jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 40
   resources_max.procct = 4
   resources_default.cput = 01:00:00
    resources_default.procct = 1
    resources_default.walltime = 01:00:00
   acl_group_enable = True
    acl_groups = bioinf-stud
   acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.nodect = 0
    enabled = True
    started = True
Queue: long
   queue_type = Execution
   max_queuable = 400
   max_user_queuable = 50
    total_jobs = 16
    state_count = Transit:0 Queued:1 Held:0 Waiting:0 Running:13 Exiting:0 Com
       plete:2
   max_running = 125
    resources_max.cput = 500:00:00
    resources_max.procct = 16
   resources_max.walltime = 50:00:00
    resources_default.cput = 24:00:00
   resources_default.procct = 1
   resources_default.walltime = 24:00:00
   acl_group_enable = True
   acl_groups = research-staff,res-studs
    acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.nodect = 15
   enabled = True
    started = True
Queue: veryparrallel
    queue_type = Execution
   max_queuable = 10
   max_user_queuable = 2
    total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 4
   resources_max.procct = 128
   resources_min.procct = 17
    resources_default.nodes = 2
   resources_default.procct = 33
    resources_default.walltime = 288:00:00
    acl_group_enable = True
   acl_groups = research-staff,res-studs
    acl_group_sloppy = True
   mtime = 1715596153
    enabled = True
    started = True
Oueue: bioinf-stud3
    queue_type = Execution
    max_queuable = 10
   max user queuable = 1
    total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 4
    resources_max.procct = 32
    resources_min.procct = 17
    resources_default.cput = 01:00:00
    resources_default.procct = 17
    resources_default.walltime = 01:00:00
    acl_group_enable = True
```

```
acl_groups = bioinf-stud
    acl_group_sloppy = True
   mtime = 1715596153
    enabled = True
   started = True
Queue: verylong
    queue_type = Execution
   max_queuable = 250
   max user queuable = 35
    total_jobs = 46
    state_count = Transit:0 Queued:28 Held:0 Waiting:0 Running:15 Exiting:0 Co
       mplete:3
   max_running = 120
   resources_max.procct = 16
   resources_min.cput = 24:00:01
   resources_min.walltime = 24:00:01
   resources_default.cput = 288:00:00
   resources_default.procct = 1
    resources_default.walltime = 288:00:00
    acl_group_enable = True
    acl_groups = research-staff, res-studs
   acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.nodect = 15
    enabled = True
   started = True
Queue: gpu
    queue_type = Execution
   max_queuable = 200
   max_user_queuable = 25
    total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 7
   resources_max.procct = 4
    resources_max.walltime = 192:00:00
   resources_default.procct = 1
   resources_default.walltime = 24:00:00
   acl_group_enable = True
   acl_groups = gpu-users
    acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.nodect = 0
    enabled = True
    started = True
Queue: parallel
    queue_type = Execution
   max_queuable = 50
   max_user_queuable = 10
    total_jobs = 1
    state_count = Transit:0 Queued:1 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 17
    resources_max.procct = 32
   resources_min.procct = 17
    resources_default.nodes = 2
   resources_default.procct = 17
   resources_default.walltime = 288:00:00
    acl_group_enable = True
   acl_groups = research-staff,res-studs
    acl_group_sloppy = True
    mtime = 1715596153
   resources_assigned.nodect = 0
    enabled = True
    started = True
Queue: feed
   queue_type = Route
    total_jobs = 941
    state_count = Transit:0 Queued:24 Held:917 Waiting:0 Running:0 Exiting:0 C
       omplete:0
   mtime = 1715596153
    route_destinations = short,long,bioinf-stud,bioinf-stud2,bioinf-stud3,
       bioinf-verylong, bioinf-parallel, biobank, verylong, parallel, veryparrallel,
```

```
ottomsc
    enabled = True
    started = True
Queue: short
    queue_type = Execution
   max_queuable = 1500
   max_user_queuable = 175
    total_jobs = 1
    state_count = Transit:0 Queued:1 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 1000
    resources_max.cput = 10:00:00
   resources_max.procct = 16
   resources_max.walltime = 02:00:00
   resources_default.cput = 01:00:00
   resources_default.procct = 1
   resources_default.walltime = 01:00:00
    acl_group_enable = True
    acl_groups = research-staff,res-studs
    acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.nodect = 0
    enabled = True
    started = True
Queue: bioinf-verylong
    queue_type = Execution
    max_queuable = 300
    max_user_queuable = 25
    total_jobs = 4
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:4 Exiting:0 Comp
       lete:0
   max_running = 96
   resources_max.procct = 40
   resources_min.cput = 24:00:01
   resources_min.walltime = 24:00:01
   resources_default.cput = 288:00:00
   resources_default.procct = 1
   resources_default.walltime = 288:00:00
   acl_group_enable = True
    acl_groups = bioinf-staff,bioinf-students,bioinf-stud
    acl_group_sloppy = True
   mtime = 1715596153
   resources_assigned.mem = 365072220160b
    resources_assigned.nodect = 4
    enabled = True
    started = True
Queue: bioinf-parallel
    queue_type = Execution
    max_queuable = 20
    total_jobs = 0
    state_count = Transit:0 Queued:0 Held:0 Waiting:0 Running:0 Exiting:0 Comp
       lete:0
   max_running = 5
    resources_max.procct = 40
   resources_min.procct = 17
    resources_default.procct = 17
   resources_default.walltime = 288:00:00
    acl_group_enable = True
    acl_groups = bioinf-staff,bioinf-students,bioinf-stud
   acl_group_sloppy = True
   mtime = 1715596153
    resources_assigned.nodect = 0
    enabled = True
    started = True
```

[root@headnode04 export]#

Useful Commands in PBS/TORQUE & Maui

showq

/opt/maui/bin/showq

The command showq comes as part of the maui scheduler package. This can be useful if there are jobs waiting on the queue & you want to get an idea of when your job may start particularly useful if you require a number of processors – the order it lists active jobs is starting with the job that will finish first. It also gives the percentage of the cluster that is currently being used – in this case 50.84% of the processors and 100.00% of the nodes. There is an option which can be passed to showq:- -b will give you a list of blocked jobs with a reason why the job is blocked.

ACIIVE UODS							
JOBNAME	USERNAME	STATE	PROC	REMAINING		5	STARTTIME
552792	gfb2y	Running	8	5:20:42	Sun May	26	21:53:57
552793	gfb2y	Running	8	11:53:53	Mon May	27	04:27:08
552794	gfb2y	Running	8	12:03:33	Mon May	27	04:36:48
552799	gfb2y	Running	8	19:54:14	Mon May	27	12:27:29
552796	gfb2y	Running	8	20:55:12	Mon May	27	13:28:27
552800	gfb2y	Running	8	20:55:12	Mon May	27	13:28:27
552801	gfb2y	Running	8	21:44:17	Mon May	27	14:17:32
552686	gfb2y	Running	8	22:03:55	Mon May	27	14:37:10
552795	gfb2y	Running	8	22:13:44	Mon May	27	14:46:59
552784	gfb2y	Running	10	1:00:01:12	Mon May	27	16:34:27
552808	hx10z	Running	1	1:04:23:40	Mon May	27	20:56:55
552813	tss7r	Running	16	1:14:13:30	Tue May	28	09:46:45
552839[17]	2630252a	Running	8	1:22:26:29	Tue May	28	16:59:44
552839[18]	2630252a	Running	8	1:22:28:33	Tue May	28	17:01:48
552839[21]	2630252a	Running	8	1:22:45:36	Tue May	28	17:18:51
552839[22]	2630252a	Running	8	1:22:55:25	Tue May	28	17:28:40
552839[23]	2630252a	Running	8	1:23:14:32	Tue May	28	17:47:47
552839[57]	2630252a	Running	8	1:23:30:33	Tue May	28	18:03:48
552839[24]	2630252a	Running	8	1:23:43:59	Tue May	28	18:17:14
552839[25]	2630252a	Running	8	1:23:46:03	Tue May	28	18:19:18
552814	2762262d	Running	20	2:03:23:50	Tue May	28	09:57:05
549874	gfb2y	Running	8	13:01:03:16	Fri Apr	19	17:36:31
552639	jw269k	Running	11	16:08:10:33	Sun May	26	08:43:48
552646	jw269k	Running	11	16:11:21:12	Sun May	26	11:54:27
551791	gfb2y	Running	8	23:19:39:21	Tue Apr	30	12:12:36
551873	gfb2y	Running	8	23:19:52:40	Tue Apr	30	12:25:55
551935	gfb2y	Running	8	27:03:31:14	Fri May	3	20:04:29
552810	2762262d	Running	20	32:12:32:50	Mon May	27	23:06:05
552002	gfb2y	Running	8	38:22:45:14	Wed May	15	15:18:29
552495	gfb2y	Running	8	50:13:17:57	Mon May	27	05:51:12
551957	gfb2y	Running	8	INFINITY	Sat May	4	15:09:56
552673	2188196m	Running	16	INFINITY	Wed May	22	12:46:54

[root@headnode03 home2]# showq

TDLE JOBS-----

ACTIVE JOBS-----

 32 Active Jobs
 297 of 1027 Processors Active (28.92%)

 18 of
 25 Nodes Active
 (72.00%)

1011 00000						
JOBNAME	USERNAME	STATE	PROC	WCLIMIT		QUEUETIME
552839[26]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[27]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[28]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[29]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[30]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[31]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[32]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[33]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37
552839[34]	2630252a	Idle	8	2:00:00:00	Tue May	28 14:07:37

552839[35]	2630252a	Idle	8	2:00:00:00	Tue May	28	14:07:37
552839[36]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:06:56
552839[37]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:12:28
552839[39]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:25:22
552839[40]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:29:33
552839[42]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:44:08
552839[43]	2630252a	Idle	8	2:00:00:00	Tue May	28	15:48:39
552839[44]	2630252a	Idle	8	2:00:00:00	Tue May	28	16:05:04
552839[45]	2630252a	Idle	8	2:00:00:00	Tue May	28	16:07:05
552839[46]	2630252a	Idle	8	2:00:00:00	Tue May	28	16:07:45
552839[49]	2630252a	Idle	8	2:00:00:00	Tue May	28	16:59:51
552839[50]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:01:51
552839[51]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:08:53
552839[52]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:17:56
552839[53]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:18:46
552839[55]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:28:29
552839[56]	2630252a	Idle	8	2:00:00:00	Tue May	28	17:47:55
552839[58]	2630252a	Idle	8	2:00:00:00	Tue May	28	18:16:54
552839[59]	2630252a	Idle	8	2:00:00:00	Tue May	28	18:19:15

28 Idle Jobs

BLOCKED JO	BS							
JOBNAME		USERNAME	STATE	PROC	WCLIMIT		QUEUE	TIME
545726		gyllw	Idle	1	12:00:00	Tue Mar	5 07:2	27:17
550513		28609101	BatchHold	20	4:03:00:00	Mon Apr	15 15:2	5:59
550531		2630252a	BatchHold	1	1:00:00	Mon Apr	15 19:3	9:31
Total Jobs	: 63	Active Jobs:	32 Idle	Jobs:	28 Blocke	d Jobs: 3	3	

Showq -b gives the list of blocked jobs along with a reason why the job is blocked.

[root@headno	de03 hom	e2]# show	vq -b														
J	obName	User		R	eason												
	245464	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245465	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245466	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245467	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245531	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245589	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245828	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245831	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245833	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245895	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245899	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245900	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245903	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245919	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245904	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245908	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245915	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245994	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	245997	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246003	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246010	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246011	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246015	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246022	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246024	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246025	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246026	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246029	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246035	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246038	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246039	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246047	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246048	ms208c	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246051	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
	246052	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	υ:	12)
	246053	gfb2y	violates	active	HARD	MAXJOB	limit	of	12	for	class	verylong	user	(R:	1,	U:	12)
[root@headno	de04 hom	e2]#															

Useful Commands in PBS/TORQUE & Maui

Additional useful Torque commannds

tracejob

/usr/local/bin/tracejob

This command will trawl the log files and return the results. Important options are –n the number of days to look back into the log (ie tracejob –n 20 13049 look back 20 days in the logs), the default is one day.

[test@headnode01 test]\$ tracejob 13049

Job: 13049.headnode01.cent.gla.ac.uk

12/02/2005 13:34:06 S enqueuing into feed, state 1 hop 1 12/02/2005 13:34:06 S dequeuing from feed, state QUEUED 12/02/2005 13:34:06 S enqueuing into verylong, state 1 hop 1 12/02/2005 13:34:06 S Job Queued at request of test@headnode01.cent.gla.ac.uk, owner = test@headnode01.cent.gla.ac.uk, job name = serandite_poten, queue = verylong Job Modified at request of root@headnode01.cent.gla.ac.uk 12/02/2005 13:34:08 S 12/02/2005 13:34:08 S Job Run at request of root@headnode01.cent.gla.ac.uk 12/02/2005 13:34:08 S Job Modified at request of root@headnode01.cent.gla.ac.uk [test@headnode01 test]\$

qdel

/usr/local/bin/qdel

This command takes a jobid as a parameter and removes that job from the queue, terminating job execution if required.

-bash-3.2\$ qstat -a -u mjm4y

headnode03.cent.gla.ac.u	ık:									
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	s	Elap Time
247224.headnode03.cent 247225.headnode03.cent 247226.headnode03.cent	mjm4y mjm4y mjm4y	short short short	one.sh one.sh one.sh	22776 6419 20545	1 1 1	1 1 1		01:00:00 01:00:00 01:00:00	R R R	
-bash-3.2\$ qdel 247225 -bash-3.2\$ qstat -a -u r	njm4y									
headnode03.cent.gla.ac.u	1k:		-			-	Req'd	Req'd	-	Elap
D	Username	Queue	Jobname	SessiD	NDS	TSK	Memory	'Time	s 	'l'ime
247224.headnode03.cent 247225.headnode03.cent 247226.headnode03.cent	mjm4y mjm4y mjm4y	short short short	one.sh one.sh one.sh	22776 6419 20545	1 1 1	1 1 1		01:00:00 01:00:00 01:00:00	R C R	 00:00:00

There is another option –p which is available to administrators to purge a job which cannot be deleted by a user. If you are having difficulty deleting a job, mail me at it-hpc-support@glasgow.ac.uk.

pbsnodes

/usr/local/bin/pbsnodes

You would run this command with the –a option and you will get a list of all the nodes with details of their configuration, you can also give it a node and the output will be restricted to that node. The output consists of the state of the node (free – available for a job, jobexclusive – all slots currently allocated to running jobs and down – unavailable. If there are jobs running on the node the optional line jobs = is shown with the jobid(s) of the running jobs. np = gives the number of job slots and status gives details of the arch, OS, memory, number of cpu's and current load on the machine. The properties line gives a list of any properties we have assigned to a node, these can be used when you request resources for a job. le qsub –l nodes=1:eightgpc will request a node with the property "eightgpc" (eg node059 below)

-bash-3.2\$ /usr/local/bin/pbsnodes -a node059.hpc.gla.ac.uk node060.hpc.gla.ac.uk node061.hpc.gla.ac.uk node059.hpc.gla.ac.uk state = free np = 64 properties = centos7, eightgpc, cpunode, short, long, staging, bio7 ntype = cluster iobs = content of the second sec cent.gla.ac.uk,7/551935.headnode03.cent.gla.ac.uk status = ions=52512 61439, uname=Linux node059.hpc.gla.ac.uk 3.10.0-1160.95.1.el7.x86_64 #1 SMP Mon Jul 24 13:59:37 UTC 2023 x86_64,opsys=linux mom service port = 15002 mom_manager_port = 15003 node060.hpc.gla.ac.uk state = free np = 64 properties = centos7, eightgpc, cpunode, short, long, staging, bio7 ntype = cluster jobs = 0/551873.headnode03.cent.gla.ac.uk,1/551873.headnode03.cent.gla.ac.uk,2/551873.headnode03.cent.gla.ac.uk,3/551873.h eadnode03.cent.gla.ac.uk,4/551873.headnode03.cent.gla.ac.uk,5/551873.headnode03.cent.gla.ac.uk,6/551873.headnode03.cent.gla.ac.uk status = rectime=1716386606, varattr=, jobs=551873.headnode03.cent.gla.ac.uk, state=free, netload=134143534046165, gres=, loadave=7.93, ncpus=64, physmem=528167776kb, availmem=565146984kb, totmem=586761052kb, idletime=3112126, nusers=2, nsessions=2, ses sions=16091 60767,uname=Linux node060.hpc.gla.ac.uk 3.10.0-1160.95.1.el7.x86_64 #1 SMP Mon Jul 24 13:59:37 UTC 2023 x86_64,opsys=linux mom service port = 15002 mom_manager_port = 15003 node061.hpc.gla.ac.uk state = free np = 64 properties = centos7, eightgpc, cpunode, short, long, staging, bio7 ntype = cluster jobs = 0/551791.headnode03.cent.gla.ac.uk,1/551791.headnode03.cent.gla.ac.uk,2/551791.headnode03.cent.gla.ac.uk,3/551791.h eadnode03.cent.gla.ac.uk,6/551791.headnode03.cent.gla.ac.uk,6/551791 0/55/91.Headnode03.cent.gla.ac.uk,1/551/91.Headnode03.cent.gla.ac.uk,2/551/91.Headnode03.cent.gla.ac.uk,6/551791.headnode03.cent.gla.ac.uk,6/551791.headnode03.cent.gla.ac.uk,6/551791.headnode03.cent.gla.ac.uk,6/552677.headnode03.cent.gla.ac.uk,12/552677.headnode03.cent.gla.ac. de03.cent.gla.ac.uk,20/552677.headnode03.cent.gla.ac.uk,21/552677.headnode03.cent.gla.ac.uk,22/552677.headnode03.cent.gla.ac.uk status = rectime=1716386591,varattr=,jobs=551791.headnode03.cent.gla.ac.uk 552677.headnode03.cent.gla.ac.uk,state=free,netload=61309435597730,gres=,loadave=22.75,ncpus=64,physmem=528167776kb ,availmem=574136480kb,totmem=590664540kb,idletime=602943,nusers=3,nsessions=3,sessions=19327 49203 51820,uname=Linux node061.hpc.gla.ac.uk 3.10.0-1160.88.1.el7.x86_64 #1 SMP Tue Mar 7 15:41:52 UTC 2023 x86 64,opsys=linux mom_service_port = 15002
mom_manager_port = 15003

Useful Commands in PBS/TORQUE & Maui

Other Useful Maui Commands

showstart

/opt/maui/bin/showstart

This command gives an indication of when a job that is in the queue will start, it takes the jobid as a parameter and returns output which will give an estimate of the likely start & end time of your job (based on walltime). The example I have given below is for a job that is already running so it gives a negative time to indicate that it is in the past. It also gives the expected finish time (this is based on resources requested and not any qualitative assessment of how well the job is running).

```
[test@headnode01 bin]$ ./showstart 12727
job 12727 requires 10 procs for 12:12:00:00
Earliest start in         -4:12:49:21 on Mon Nov 28 00:05:35
Earliest completion in  7:23:10:39 on Sat Dec 10 12:05:35
Best Partition: DEFAULT
```

checkjob

/opt/maui/bin/checkjob

[test@headnode01 bin]\$./checkjob 12727

This allows you to check the status of a job that is currently running. Pass the command a parameter of the jobid you wish to check.

```
checking job 12727
State: Running
Creds: user:test group:test class:verylong qos:DEFAULT
WallTime: 4:12:54:53 of 12:12:00:00
SubmitTime: Mon Nov 28 00:01:38
  (Time Queued Total: 00:03:57 Eligible: 00:00:02)
StartTime: Mon Nov 28 00:05:35
Total Tasks: 10
Req[0] TaskCount: 10 Partition: DEFAULT
Network: [NONE] Memory >= 0 Disk >= 0 Swap >= 0
Opsys: [NONE] Arch: [NONE] Features: [NONE]
NodeCount: 6
Allocated Nodes:
[comp06:2][comp07:1][comp09:1][comp10:2]
[comp11:2][comp12:2]
IWD: [NONE] Executable: [NONE]
Bypass: 0 StartCount: 1
PartitionMask: [ALL]
Flags:
           RESTARTABLE
Reservation '12727' (-4:12:50:23 -> 7:23:09:37 Duration: 12:12:00:00)
PE: 10.00 StartPriority: 1
[test@headnode01 bin]$
```

canceljob

/opt/maui/bin/canceljob

This command takes a list of jobid's as parameters and cancel's those jobs

[test@headnode01 bin]\$./canceljob 13050 13051 13052

job '13050' cancelled job '13051' cancelled job '13052' cancelled

[test@headnode01 bin]\$

pbstop

/usr/bin/pbstop

This is quite a complicated command that shows the state of the cluster – it was written some time ago and the default behaviour gives confusing output so I would suggest running it with the options "-n -c 64 -m 1" this will give a section on each node showing what processors are in use. It refreshes every 20 seconds, you can use page up and page down to scroll through the output and should press q to quit.

pbstop -n -c 64 -m 1

see the manual pages for full information

man pbstop

Advanced Commands in PBS/TORQUE

qsub - advanced part one

Earlier we looked at the most commonly used options –I, -I, -m, -M, -N. To this I will add –W which allows you to specify some additional attributes, and –t which introduces array jobs.

Qsub options

-t

This allows you to submit a group of similar/identical jobs as one and, optionally, restrict the number of them running at any one time. You follow –t with a numeric range and/or discrete numbers e.g

-t 0-5 will run 6 array tasks with array ids - 0,1,2,3,4,5 -t 3,6,15 will run 3 array tasks with array ids - 3,6,15 -t 1-4,10,12-13 will run 7 array tasks with array ids - 1,2,3,4,10,12,13

You can, optionally, restrict the array job to a maximum number of running tasks at any one time by adding %n to the end of the command – where n is the maximum number you want running. E.g.

-t 0-5%2 Will run 6 array tasks but no more than 2 at any one time

Here are the commands as you would put them in a script

#!/bin/bash

#PBS -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2:centos7
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk
#PBS -N TestArray
#PBS -t 0-20%5
/path/to/programme_to_run

So this script submits an array job of 21 tasks but only allows a maximum of 5 to run at any one time. All 20 tasks will have the same Job ID but with a suffix of the array id

le 12345[0], 12345[1], ... 12345[19],12345[20]

On the execution node your task will run with the environment variable \$PBS_JOBID equal to, for example, 12345[9].headnode03.cent.gla.ac.uk.

You have an additional environment variable - \$PBS_ARRAYID - which you can use to distinguish between the different job tasks with the job array from within your script.

Here is a simple example I put together to illustrate what you might want to do. I have created a control file to control what each element of the job array does.

Here is the contents of arrayjob.sh

#! /bin/bash

#PBS -l cput=01:30:00,walltime=02:00:00,nodes=1:ppn=2:centos7
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk
#PBS -N TestArray
#PBS -t 1-4%2

JOB=`grep \$PBS_ARRAYID /export/home/mjm4y/array-job-test/array-jobs-files | awk '{print \$2}'` LOG=`grep \$PBS_ARRAYID /export/home/mjm4y/array-job-test/array-jobs-files | awk '{print \$3}'` /export/home/mjm4y/array-job-test/\$LOG

Here we are submitting a four task array which has a maximum of 2 running tasks. It uses the PBS_ARRAYID to query an input file for which job to run and the logfile to put the results in.

The control file array-job-files consists of the following:-

1 one.sh first.log 2 two.sh second.log 3 three.sh third.log 4 four.sh fourth.log

You would submit arrayjob.sh as below (it picks up all the PBS commands from the top of the script).

qsub arrayjob.sh

For each line in the control file the first entry is the array id, the second is the script to run and the third is the name of the log file. Task 1 of the array job runs one.sh and puts the output into the file first.log, task 2 runs two.sh and the output goes into second.log etc.

qstat advanced - arrays

If you try to query the running jobs with qstat you will see that the job array is listed as a single job, however you are probably interested in the individual tasks of the job array. To see the individual tasks you use the -t option, this can be combined with the options -r, -i, -e, -a, -n and will expand the array to show individual tasks. For example here is the output of qstat -a and qstat -a for 2 array jobs of 4 tasks each

[root@headnode04 ~]# qstat -a

headnode03.cent.gla.ac.uk:

Job ID	Username	Queue	Jobi	name	SessID	NDS	тѕк	Req'd Memory	Req'd Time	s	Elap Time
246447[].headno 246448[].headno	de03.ce mjr de03.ce mjr	n4y n4y	short short	TestArray TestArray		1 1	2 2		01:30:00 01:30:00) R) R	

[root@headnode04 ~]# qstat -at

headnode03.cent.gla.ac.uk:

neuanoacoo.ocn	uo.uk	•									
Job ID	Usernam	e Queue	Jobn	ame	SessID	NDS	TSK	Req'd Memory	Req'd Time	S	Elap Time
246447[1].headn	ode03.c n	njm4y s	hort	TestArray-	1 31763	3 1	2		01:30:00	R	00:23:17
246447[2].headn	ode03.c n	njm4y s	hort	TestArray	-2 6968	1	2		01:30:00	R	00:23:16
246447[3].headn	ode03.c n	njm4y s	hort	TestArray-	-3	1	2		01:30:00	Н	
246447[4].headn	ode03.c n	njm4y s	hort	TestArray-	-4	1	2		01:30:00 l	Н	
246448[1].headn	ode03.c n	njm4y s	hort	TestArray-	-1 5377	1	2		01:30:00 F	R	00:23:10
246448[2].headn	ode03.c n	njm4y s	hort	TestArray-	-2 22858	31	2		01:30:00 F	R	00:23:10
246448[3].headn	ode03.c n	njm4y s	hort	TestArray-	-3	1	2		01:30:00 l	Н	
246448[4].headn	ode03.c n	njm4y s	hort	TestArray-	-4	1	2		01:30:00 l	Н	

Note there is a new status -H - which stands for job held, in this case because we have stated that there will be a maximum of two tasks from the array running at any one time, so for each job array there are two running tasks and two held tasks - as the running jobs finish the held jobs will start.

For qstat -f you need to give the job id & array id. le qstat -f 26447[3]

tracejob advanced - arrays

With arrays you need to approach tracejob a little differently if you use it as before then you get all the information about all the tasks in one section and it is not clear which line belongs to which task

```
-bash-3.2$ tracejob 247213

Job: 247213[].headnode03.cent.gla.ac.uk

12/16/2023 13:02:09 S enqueuing into feed, state 1 hop 1

12/16/2023 13:02:09 S dequeuing from feed, state QUEUED

12/16/2023 13:02:09 S enqueuing into short, state 1 hop 1

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

12/16/2023 13:02:10 S Job Modified at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Run at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Modified at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Modified at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Modified at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Modified at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Run at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Run at request of root@headnode03.cent.gla.ac.uk

12/16/2023 13:02:10 S Job Run at request of root@headnode03.cent.gla.ac.uk
```

Instead what you can do is specify which task you would like to check as follows – I have done this for all four tasks (the array is currently running)

-bash-3.2\$ tracejob 247213[1]

Job: 247213[1].headnode03.cent.gla.ac.uk

12/16/2023	13:02:09	S	enqueuing into short, state 2 hop 1
12/16/2023	13:02:10	S	Job Modified at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Run at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Modified at request of root@headnode03.cent.gla.ac.uk

-bash-3.2\$ tracejob 247213[2]

Job: 247213[2].headnode03.cent.gla.ac.uk

12/16/2023	13:02:09	s	enqueuing into short, state 2 hop 1
12/16/2023	13:02:10	s	Job Modified at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Run at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Modified at request of root@headnode03.cent.gla.ac.uk

-bash-3.2\$ tracejob 247213[3]

Job: 247213[3].headnode03.cent.gla.ac.uk

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

-bash-3.2\$ tracejob 247213[4]

Job: 247213[4].headnode03.cent.gla.ac.uk

12/16/2023 13:02:09 S enqueuing into short, state 2 hop 1

Note if you give the job id with the brackets but no array id – as follows you get info on the array job as a whole and nothing about the actual tasks

-bash-3.2\$ tracejob 247213[]

Job: 247213[].headnode03.cent.gla.ac.uk

12/16/2023	13:02:09	s	enqueuing	into	feed,	state	1 h	10p 1	
12/16/2023	13:02:09	s	dequeuing	from	feed,	state	QUE	UED	
12/16/2023	13:02:09	S	enqueuing	into	short,	state	1	hop	1

Then when the array job is complete you would see this:-

-bash-3.2\$ tracejob 247213[]
Job: 247213[].headnode03.cent.gla.ac.uk
12/16/2023 13:02:09 S enqueuing into feed, state 1 hop 1
12/16/2023 13:02:09 S enqueuing into short, state 1 hop 1
12/16/2023 13:10:31 S dequeuing from short, state COMPLETE

i.e. nothing is reported for the array tasks – here is the output for an array task that has completed.

-bash-3.2\$ tracejob 247213[1]

Job: 247213[1].headnode03.cent.gla.ac.uk

12/16/2023	13:02:09	S	enqueuing into short, state 2 hop 1
12/16/2023	13:02:10	S	Job Modified at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Run at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:02:10	S	Job Modified at request of root@headnode03.cent.gla.ac.uk
12/16/2023	13:03:50	S	Exit_status=0 resources_used.cput=00:00:00
resources_u	sed.mem=39	80kb	resources_used.vmem=252752kb
			resources_used.walltime=00:01:40
12/16/2023	13:03:50	S	on_job_exit valid pjob: 247213[1].headnode03.cent.gla.ac.uk
(substate=5	0)		
12/16/2023	13:08:52	S	dequeuing from short, state COMPLETE

qdel advanced - arrays

If you want to delete an array job or individual tasks in an array you need to change the jobid you pass to qdel.

Here is an example where we submit an array job as before - we can see it running and we try to delete it with gdel 247214

-bash-3.2\$ qsub arrayjob2.sh 247214[].headnode03.cent.gla.ac.uk

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

neadhode03.cent.gia.ac.	uk:									
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	s	Elap Time
247214[1].headnode03.c	mim4v	short	TestArray-1	17634	1	2		01:30:00	R	
247214[2].headnode03.c	mjm4y	short	TestArray-2	1174	1	2		01:30:00	R	
247214[3].headnode03.c	mjm4y	short	TestArray-3		1	2		01:30:00	н	
247214[4].headnode03.c	mjm4y	short	TestArray-4		1	2		01:30:00	н	

-bash-3.2\$ qdel 247214

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

leadnodeU3.cent.gla.ac.uk:										
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	s	Elap Time
247214[1].headnode03.c	mjm4y	short	TestArray-1	17634	1	2		01:30:00	R	
247214[2].headnode03.c	mjm4y	short	TestArray-2	1174	1	2		01:30:00	R	
247214[3].headnode03.c	mjm4y	short	TestArray-3		1	2		01:30:00	н	
247214[4].headnode03.c	mjm4y	short	TestArray-4		1	2		01:30:00	н	

As you can see the arrayjob is still running – instead we need to pass qdel an option which tells it that this is an array job - qdel 247214[]

-bash-3.2\$ qdel 247214[]

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

neadhode05.cent.gra.ac.uk:							Rea'd	Reg'd		Elap
ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	s	Time
14[1].headnode03.c	mjm4y	short	TestArray-1	17634	1	2		01:30:00	c	00:00:00
14[2].headnode03.c	mjm4y	short	TestArray-2	1174	1	2		01:30:00	С	00:00:00
14[3].headnode03.c	mjm4y	short	TestArray-3		1	2		01:30:00	С	
14[4].headnode03.c	mjm4y	short	TestArray-4		1	2		01:30:00	С	
	ID II 14[1].headnode03.c 14[2].headnode03.c 14[3].headnode03.c 14[4].headnode03.c	ID Username 14[1].headnode03.c mjm4y 14[2].headnode03.c mjm4y 14[3].headnode03.c mjm4y 14[4].headnode03.c mjm4y	ID Username Queue 14[1].headnode03.c mjm4y short 14[2].headnode03.c mjm4y short 14[3].headnode03.c mjm4y short 14[4].headnode03.c mjm4y short	ID Username Queue Jobname 14[1].headnode03.c mjm4y short TestArray-1 14[2].headnode03.c mjm4y short TestArray-2 14[3].headnode03.c mjm4y short TestArray-3 14[4].headnode03.c mjm4y short TestArray-4	ID Username Queue Jobname SessID 14[1].headnode03.c mjm4y short TestArray-1 17634 14[2].headnode03.c mjm4y short TestArray-2 1174 14[3].headnode03.c mjm4y short TestArray-3 14[4].headnode03.c mjm4y short TestArray-4	ID Username Queue Jobname SessID NDS 14[1].headnode03.c mjm4y short TestArray-1 17634 1 14[2].headnode03.c mjm4y short TestArray-2 1174 1 14[3].headnode03.c mjm4y short TestArray-4 1	ID Username Queue Jobname SessID NDS TSK 14[1].headnode03.c mjm4y short TestArray-1 17634 1 2 14[1].headnode03.c mjm4y short TestArray-2 1174 1 2 14[1].headnode03.c mjm4y short TestArray-3 1 2 14[1].headnode03.c mjm4y short TestArray-4 1 2	Req'd ID Username Queue Jobname SessID NDS TSK Memory 14[1].headnode03.c mjm4y short TestArray-1 17634 1 2 14[2].headnode03.c mjm4y short TestArray-2 1174 1 2 14[3].headnode03.c mjm4y short TestArray-3 1 2 14[4].headnode03.c mjm4y short TestArray-4 1 2	ID Username Queue Jobname SessID NDS TSK Memory Time 14[1].headnode03.c mjm4y short TestArray-1 17634 1 2 01:30:00 14[2].headnode03.c mjm4y short TestArray-2 1174 1 2 01:30:00 14[3].headnode03.c mjm4y short TestArray-3 1 2 01:30:00 14[4].headnode03.c mjm4y short TestArray-4 1 2 01:30:00	IDD Username Queue Jobname SessID NDS TSK Memory Time S 14[1].headnode03.c mjm4y short TestArray-1 17634 1 2 01:30:00 C 14[2].headnode03.c mjm4y short TestArray-2 1174 1 2 01:30:00 C 14[4].headnode03.c mjm4y short TestArray-3 1 2 01:30:00 C 14[4].headnode03.c mjm4y short TestArray-4 1 2 01:30:00 C

Here we see that all tasks in the array have been stopped.

However you may only want to stop one task in your array and let the others continue, to do this we need to tell qdel which task we want to delete - so let's submit another arrayjob

-bash-3.2\$ qsub arrayjob2.sh 247215[].headnode03.cent.gla.ac.uk

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	s	Elap Time
247215[1].headnode03.c	mjm4y	short	TestArray-1	17732	1	2		01:30:00	R	
247215[2].headnode03.c	mjm4y	short	TestArray-2	1271	1	2		01:30:00	R	
247215[3].headnode03.c	mjm4y	short	TestArray-3		1	2		01:30:00	н	
247215[4].headnode03.c	mjm4y	short	TestArray-4		1	2		01:30:00	н	

Now if we let qdel know which task to delete then it will only delete that task - qdel 247215[2]

-bash-3.2\$ qdel 247215[2]

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Req'd Memory	Req'd Time	s	Elap Time
247215[1].headnode03.c	mjm4y	short	TestArray-1	17732	1	2		01:30:00	R.	
247215[2].headnode03.c	mjm4y	short	TestArray-2	1271	1	2		01:30:00	С	00:00:00
247215[3].headnode03.c	mjm4y	short	TestArray-3	1367	1	2		01:30:00	R	
247215[4].headnode03.c	mjm4y	short	TestArray-4		1	2		01:30:00	н	

Notice that task two has finished and task three has started.

Finally you can use the -t option to list a selection of tasks to delete. Let us start with an array of 12 tasks with 4 running

-bash-3.2\$ qsub arrayjob4.sh 247230[].headnode03.cent.gla.ac.uk

After some time – note the first two tasks have competed – the next four are running and 6 are held.

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

neaunoueus.cent.gra.ac.	un.									
							Req'd	Req'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	S	Time
									-	
247230[1].headnode03.c	mjm4y	short	TestArray-1	23011	1	2		01:30:00	С	00:00:00
247230[2].headnode03.c	mjm4y	short	TestArray-2	6661	1	2		01:30:00	С	00:00:00
247230[3].headnode03.c	mjm4y	short	TestArray-3	20692	1	2		01:30:00	R	00:00:00
247230[4].headnode03.c	mjm4y	short	TestArray-4	31132	1	2		01:30:00	R	00:00:00
247230[5].headnode03.c	mjm4y	short	TestArray-5	23105	1	2		01:30:00	R	00:00:00
247230[6].headnode03.c	mjm4y	short	TestArray-6	6755	1	2		01:30:00	R	00:00:00
247230[7].headnode03.c	mjm4y	short	TestArray-7		1	2		01:30:00	Н	
247230[8].headnode03.c	mjm4y	short	TestArray-8		1	2		01:30:00	Η	
247230[9].headnode03.c	mjm4y	short	TestArray-9		1	2		01:30:00	Н	
247230[10].headnode03.	mjm4y	short	TestArray-10		1	2		01:30:00	Н	
247230[11].headnode03.	mjm4y	short	TestArray-11		1	2		01:30:00	Н	
247230[12].headnode03.	mjm4y	short	TestArray-12		1	2		01:30:00	Н	

So if we decide that we want to kill a specific selection of the tasks we can do it like this

-bash-3.2\$ qdel -t 4,5,10-11 247230[]

-bash-3.2\$ qstat -at -u mjm4y

headnode03.cent.gla.ac.uk:

neadhodeU3.cent.gta.ac.uk.										
							Req'd	Req'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	S	Time
									-	
247230[1].headnode03.c	mjm4y	short	TestArray-1	23011	1	2		01:30:00	С	00:00:00
247230[2].headnode03.c	mjm4y	short	TestArray-2	6661	1	2		01:30:00	С	00:00:00
247230[3].headnode03.c	mjm4y	short	TestArray-3	20692	1	2		01:30:00	R	00:00:00
247230[4].headnode03.c	mjm4y	short	TestArray-4	31132	1	2		01:30:00	С	00:00:00
247230[5].headnode03.c	mjm4y	short	TestArray-5	23105	1	2		01:30:00	С	00:00:00
247230[6].headnode03.c	mjm4y	short	TestArray-6	6755	1	2		01:30:00	R	00:00:00
247230[7].headnode03.c	mjm4y	short	TestArray-7	23204	1	2		01:30:00	R	
247230[8].headnode03.c	mjm4y	short	TestArray-8	31231	1	2		01:30:00	R	
247230[9].headnode03.c	mjm4y	short	TestArray-9		1	2		01:30:00	Η	
247230[10].headnode03.	mjm4y	short	TestArray-10		1	2		01:30:00	С	
247230[11].headnode03.	mjm4y	short	TestArray-11		1	2		01:30:00	С	
247230[12].headnode03.	mjm4y	short	TestArray-12		1	2		01:30:00	Η	

Note tasks 4,5,10 and 11 have completed but the others are still running or waiting to run.

qsub - advanced part two

There is another qsub option you may find useful –W which is for additional attributes. You can look at the qsub manual pages for a full list of attributes but I am going to cover three here:- depend, stagein & stageout

depend

depend allows you to automate some of the decision you might take about the order that you run your jobs or what to do after a job or group of jobs has finished. It lets you decide to run jobs before, after or along with other jobs.

qsub -W depend=dependency_list

Where the dependency list can be one or more of a list of dependencies on other jobs. There are 5 groups of dependencies:-

you want your job to run after another job or jobs; before another job or jobs; at the same time as another job or jobs; after a job array; before a job array

Here we submit a job after another job:-

- qsub -W depend=after:12345 script1.sh
- qsub –W depend=afterok:12345 script2.sh
- qsub –W depend=afternotok:12345 script3.sh
- qsub -W depend=afterany:12345 script4.sh

These mean submit a job and give it a dependency on job 12345, in the first case the new job can start after job 12345 has started execution. In the second case the job can start only after the successful completion of job 12345. In the third case the job starts only if job 12345 fails. In the final case the job will start after job 12345 finishes, with or without errors.

Here is an example in practice:-

Submit four jobs each writes to a different logfile – I also submitted a final job that combines the four logfiles. I put a dependency on that job to only start after the successful completion of the other four jobs

Contents of cleanup.sh

```
-bash-3.2$ qsub one.sh
246482.headnode03.cent.gla.ac.uk
```

-bash-3.2\$ qsub two.sh 246483.headnode03.cent.gla.ac.uk

-bash-3.2\$ qsub three.sh 246484.headnode03.cent.gla.ac.uk

-bash-3.2\$ qsub four.sh 246485.headnode03.cent.gla.ac.uk

-bash-3.2\$ qsub -W depend=afterok:246482:246483:246484:246485 cleanup.sh 246486.headnode03.cent.gla.ac.uk

-bash-3.2\$ qstat -a

headnode03.cent.gla.ac.uk:

neauloueus.cent.gra.ac.ux.								Rea'd		Elap
Job ID	Username	Queue	Jobname	SessID	NDS	TSK	Memory	Time	S	Time
									-	
246482.headnode03.cent	mjm4y	short	one.sh	1365	1	1		01:00:00	R	
246483.headnode03.cent	mjm4y	short	two.sh	9110	1	1		01:00:00	R	
246484.headnode03.cent	mjm4y	short	three.sh	6659	1	1		01:00:00	R	
246485.headnode03.cent	mjm4y	short	four.sh	24051	1	1		01:00:00	R	
246486.headnode03.cent	mjm4y	short	cleanup.sh		1	1		01:00:00	Η	

Notice the cleanup job is in the Held state – once the other four jobs successfully complete the cleanup job will run.

You can also submit a job – but require subsequent jobs to run before it starts. When you submit it you need to let Torque know there will be a dependency so you would submit it like this:-

qsub -W depend=on:2 cleanup.sh

This says that there is a dependency on 2 subsequent jobs that need to run before this job starts.

You then submit the subsequent jobs as follows (assume the job above is jobid 12345)

qsub -W depend=before:12345 one.sh

qsub –W depend=beforeok:12345 one.sh

qsub -W depend=beforenotok:12345 one.sh

qsub -W depend=beforeany:12345 one.sh

The options are the same as for the after dependencies, however in this case 2 jobs much reach their dependency before the original job starts.

To run a group of jobs together you need to start the first with the synccount dependency then start the others with the syncwith dependency

The fist job is started as follows

qsub -W depend=synccount:2 script1.sh

This requires another two jobs to be grouped with this one and then the three jobs will start at the same time

qsub –W depend=syncwith:12345 script2.sh qsub –W depend=syncwith:12345 script3.sh

The final two groups are about dependencies on arrays. The first is a group that start after an array has started. Note [count] this is an optional attribute particular to arrays and I will discuss this later.

qsub –W depend=afterstartarray:12345[][count] script.sh

qsub –W depend=afterokarray:12345[][count] script.sh

qsub -W depend=afternotokarray:12345[][count] script.sh

qsub -W depend=afteranyarray:12345[][count] script.sh

Let us look at this in practice. If we were to submit our arrayjob.sh as before in "qsub advanced part one"

Then if we wanted to run our cleanup.sh job again we can run it with an array dependency as follows.

qsub -W depend=afterokarray:12345[] cleanup.sh

This means that cleanup.sh will start after all tasks of array 12345 have successfully completed. You can use the other three variants as before to start the job when the all tasks in the array have started, not completed successfully, or just all completed – with or without errors.

Now we will discuss the [count] option – this allows you to run a job after a set number of the tasks of the job array have satisfied the condition. So if we wanted cleanup.sh to run after at least two of the array job tasks have finished we would submit it like this:-

qsub -W depend=afterokarray:12345[][2] cleanup.sh

Finally we should be able to submit an array job that requires other jobs to run before it starts with beforestartarray, beforeokarray etc. However I could not get it to work, I tried many different combinations and no of them worked – I can get it to accept the jobs but the job that depends on the later job never starts and remains in the Hold state.

stagein stageout

I am going to look at these two related options together. These options are for copying a file to the execution node before your job starts (stagein) and copying a file back after your job completes (stageout). They can be used independently as well as together.

qsub –W stagein=localfile:remotefile qsub –W stageout=localfile:remotefile

Local in this case means on the execution node.

Why might you want to do this when you have a shared filestore?

If you have a job that is greatly IO intensive (reads/writes to a file a lot) then you will get MUCH better performance with a local file rather than a remotely accessed (NFS) file.

The benefit must outweigh the overhead of copying the file(s).

Let us look at adding them to a batch script – The filesystem /tmp on each node is 95GB – this is shared with all users currently running jobs on that execution node. Note the use of localhost here, this is a way of specifying the node your job is actually running on.

#!/bin/bash

#PBS -l cput=01:30:00, walltime=02:00:00, nodes=1:ppn=2:centos7
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk
#PBS -N TestFileStaging
#PBS -W stagein=/tmp/myinputfile@localhost:/path/to/input
#PBS -W stageout=/tmp/myoutputfile@localhost:/path/to/outputfile

/path/to/programme_to_run /tmp/myinputfile /tmp/myoutputfile

Warning:- Avoid generic names for your input and output files – like out.log or input. If you do this you run the risk of choosing the same name as another user who may be running jobs on the same execution node. I would suggest using your username somewhere in the file – eg mjm4y-input.file or mjm4y-output.log.

When your job ends the stagein & stageout files are deleted from /tmp.

MPI

MPI is using multiple processors across multiple nodes, MPI stands for Message Passing Interface. This is less of an issue now that we have nodes with 64 cores and 512GB RAM – most jobs will be able to run on the one physical node and therefore not need to consider message passing between nodes.

There is an important environment variable \$PBS_NODEFILE which is a file containing the nodes that your job has been assigned. You use this to pass the list of nodes to the mpi programme.

I will explain the use of pbsdsh and mpirun.

pbsdsh is supplied as part of torque and so already knows what nodes your job has assigned. You can use this to launch multiple copies of your programme. Eg pbsdsh script.sh will launch a copy of script.sh on each processor you have been assigned, gathering the output and error files

Example 1

qsub parallel-simple.sh

parallel-simple.sh contains

#!/bin/sh
#PBS -1 cput=55:30:00, walltime=100:00:00, nodes=2:ppn=2:centos7
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk

/usr/local/bin/pbsdsh script.sh &

This will launch 4 copies of script.sh -2 copies on each of the two nodes you have been assigned It is upto you to write the code if you require them to communicate between the processes.

A more complicated example uses mpirun is shown next

Example 2

qsub parallel-complex.sh

parallel-complex.sh contains

#!/bin/sh
#PBS -l cput=55:30:00, walltime=100:00:00, nodes=2:ppn=16:centos7
#PBS -m abe
#PBS -M mjm4y@udcf.gla.ac.uk

module load openmpi mpirun -machinefile \$PBS_NODEFILE -np 32 \$HOME/thread.sh &

We use mpirun to control the process between nodes. The environment variable \$PBS_NODEFILE contains a file with the list of nodes assigned to your job. This job will then run on 16 processors on each of 2 nodes – the mpirun command will handle message passing between the nodes. If you are using an mpi aware programme you should find that it can communicate between the processes on different nodes.

If you want to handle your own message passing then you need to be aware of the \$PBS_NODEFILE variable – this variable contains a list of the nodes you have been allocated – a particular node will appear twice if you have been allocated both slots on a node. To take a look at this try the following – qsub –I –I nodes=2:ppn=2. then in the shell you are presented with type cat \$PBS_NODEFILE – the output is 4 lines, each line is the hostname of a node and each node is repeated twice (because you have asked for 2 processors on each node).

There is a temporary folder created on each node that you are using at /tmp/\$PBS_JOBID they are deleted when your job ends.

For more detailed instructions please check the MPI basic instructions manual, or contact us if in doubt.

GPU Servers

The HPC has a couple of GPU servers that have been provided by The College of Science & Engineering primarily for their researchers.

For those researchers with access the job needs to be submitted directly to the Queue rather than to the generic routing queue as you would with normal jobs we do this with another qsub option -q. Normally it is better to allow Torque/Maui to decide which queue is best for you according to the resources you request – however routing to the gpu queue based on resource requests is not currently working as expected as the full gpu options were not compiled into torque when the HPC was put together. The following sections show how to submit jobs to run on the GPU servers. You should use the ppn statement here as a request for the number of GPU's you need on the node – eg nodes=1:ppn=1 for one GPU or nodes=1:ppn=2 for two GPU's.

Qsub options

-q

This allows you to submit a job directly to a particular queue. In this case we use it to submit directly to the gpu queue. You follow the -q with the name of the queue you want your job to run on.

-q queue_name

Here are examples at the command line

qsub –q gpu -l nodes=1:ppn=1,walltime=24:00:00 /path/to/programme_to_run

or in a wrapper script

#!/bin/bash #PBS -l nodes=1:ppn=1,walltime=24:00:00 #PBS -q gpu

/path/to/programme_to_run

Other considerations

The GPU servers have multiple GPU's in them – you have to ensure that your job only uses the gpu you have been assigned and not any of the others. These may well have other jobs running on them and so if you ran your job on the same GPU you would not get to use the full potential of the GPU and would possibly adversely affect the other researcher's job. Luckily there is an environment variable you can use to control this called CUDA_VISIBLE_DEVICES – this is a comma separated list of the indices of the GPU's you can use eg 2,0 – in your script you need to set this with indices of the GPU((s) you have been allocated. When your job starts on one of the GPU servers Torque creates a file with this information and you need to use this to set the environment variable. You just need to copy this information to the CUDA_VISIBLE_DEVICES environment variable.

In the bash shell you would do this with the following line in your script

export CUDA_VISIBLE_DEVICES=`cat /tmp/\$PBS_JOBID/gpu`

You can put this in either your wrapper script or at the start of your own script – here is the earlier example expanded to include this.

#!/bin/bash #PBS -l nodes=1:ppn=1,walltime=24:00:00 #PBS -q gpu

export CUDA_VISIBLE_DEVICES=`cat /tmp/\$PBS_JOBID/gpu`

/path/to/programme_to_run

Gotcha's & what to do about them

You check a program on the headnode & it works – you submit it to the cluster & it fails

The headnode has many more packages on it than the compute nodes, I would advise checking a program by running qsub –I and running the program within the shell you are given.

You do not get the error & output files written to your filespace

Check that you launched qsub from a directory you have write permission to. Check that you have properly done the ssh setup steps.

You do not get the mail messages sent to you when jobs begin and end

Have you passed the –m option? Do you have mail forwarding setup or pass the –M option to qsub

Your MPI job fails, unable to talk to other nodes

Some mpi aware code communicates using rsh – the HPC cluster only uses ssh. You will probably have to pass an environment variable to your programme of the sort –

export RSH_COMMAND=/usr/bin/ssh

for castep the command is export P4_RSHCOMMAND=/usr/bin/ssh

some other programs assume one mpi implementation or another for instance cct & par assume that you are using lamd but you can pass an option at runtime – no-lamd which turns off this assumption.

Path problems

I would recommend using absolute paths at all time to avoid working directory problems – it appears that the working directory in a script does not always change when you issue a cd command.

Memory problems

You can sometimes get memory problems if your job needs a lot of memory. Our compute nodes currently have between 4GB of RAM (on some 4 processor nodes) upto 512GB of RAM on our 64 processor nodes – There is a property on each of the nodes that described the amount of RAM available per processing core, it is one of:-

twogpc – 2GB per processing core eightgpc – 8GB per processing core sixteengpc – 16GB per processing core

You can use this in the –I options when you request resources for your job (see the qsub notes for details of this)

Array Job problems - (Bad Job Array Request)

The range of valid array id numbers is 0 to 99999. You have to submit your array with id's within this range.

Array Job problems - (Bad Job Array Request MSG=Requested array size too large, limit is 5000)

For performance and reliability reasons there is a maximum size of array allowed on the cluster at the time of writing this is 5000, although this may well change – the current number is included in the error message. The solution is to submit your job in batches of that size or smaller – you can use discrete ranges as long as they are within the 0-99999 range

i.e.

qsub -t 0-4999 script.sh qsub -t 5000-9999 script.sh qsub -t 10000-14999 script.sh etc

You should write your submission script in such a way as to only submit a batch as the earlier one finishes. (e.g package <u>Raccoon 2</u> handles much of this, although it will try to submit a job with array ids greater than 99999).

R – Installing New Packages

If you try to install new packages in R it will normally try to connect to the internet to download it. The cluster nodes are on private address space and so cannot reliably connect out with campus.

Instructions on compiling R packages from source are available under the Manuals section on <u>R-Project website</u>, contact us if in doubt.